

This is a primitive course using natural objects as disc golf targets. Targets are marked with rectangular, numbered signs. Tees are rough and may be marked with rocks or branches

## **TOWN PARK DISC GOLF TEE CARD**

YOUR NAME: YOUR SCORE: TODAY'S DATE:\_\_\_\_ HOLE **SCORE COURSE DESCRIPTION** PAR (28)1 Tee from irrigation box near corner of Festival Field. Hit telephone pole with light on it. 2 3 Tee from elevated sandstone rock, in trees, behind Stage. Hit green sign post back in meadow. 3 Tee is next to beaver pond trail just south of hole #2. 3 Hit wooden beam, leaning on rock, in trees behind the stage. 3 Tee from west side of Festival Soccer Field near mid-field mark. 4 Hit eastern electrical pedestal behind stage 3 Tee from S.E. corner of stage or loading dock. Avoid batting cage. Hit metal fence post up along the bottom of Firecracker Hill Tee from path up to Firecracker Hill. Throw up path or over trees. 4 Hit lichen covered rock, on top of hill, near small aspen trees. 7 3 Tee (launch) from top of Firecracker Hill near small gravel patch. Hit metal fence post, at end of wooden fence, near inside corner of road. 3 Tee along south side of maintenance path leading back to waterfall in Zone1. 8 Hit triple cottonwood trees just off the right side of path. Tee from dead-end path near Bear Creek waterfall. 9 3 Hit old, dead tree stump up to your left.